

Interactive Earth-System Models for Digital-Twins

Data Science Symposium No. 7

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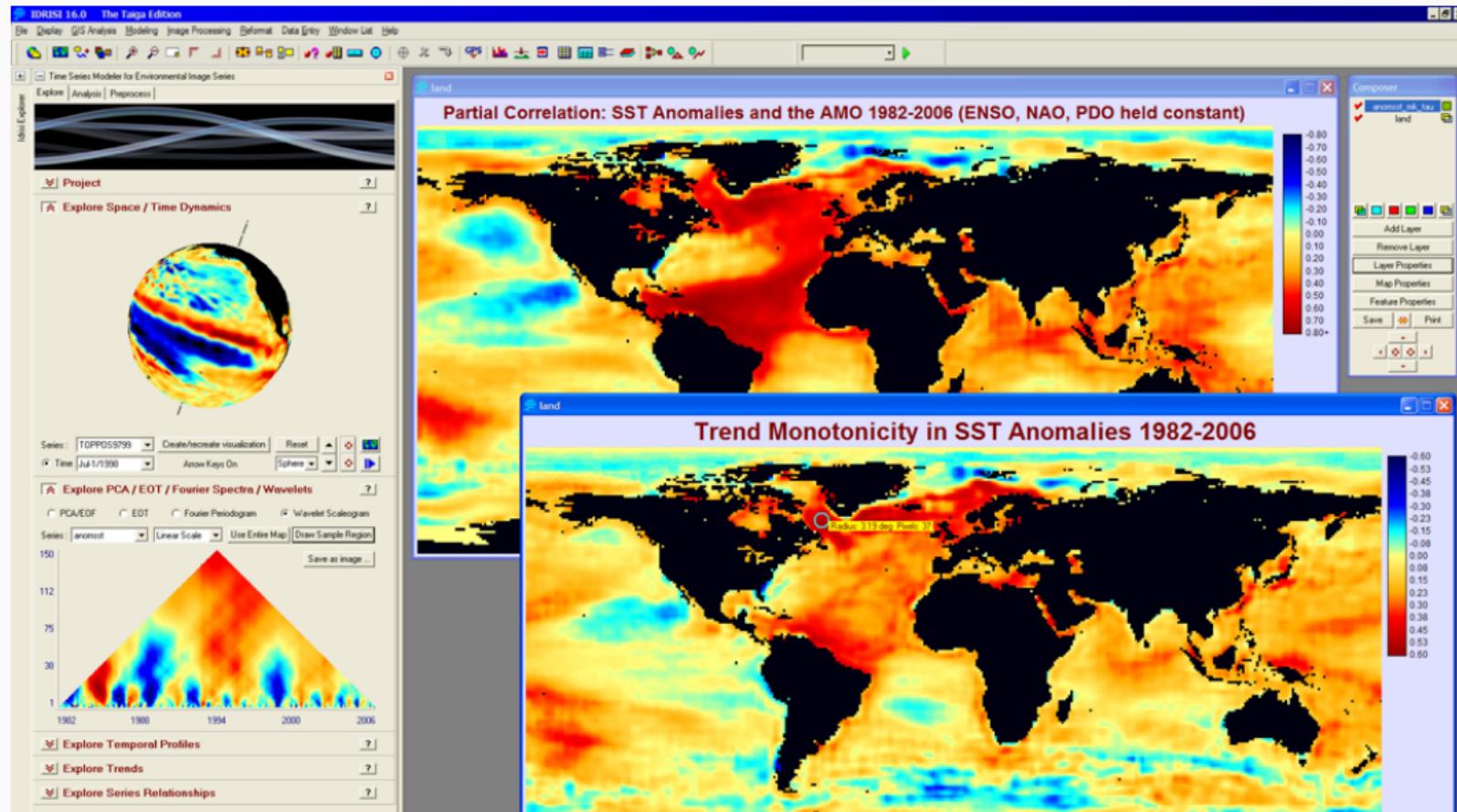
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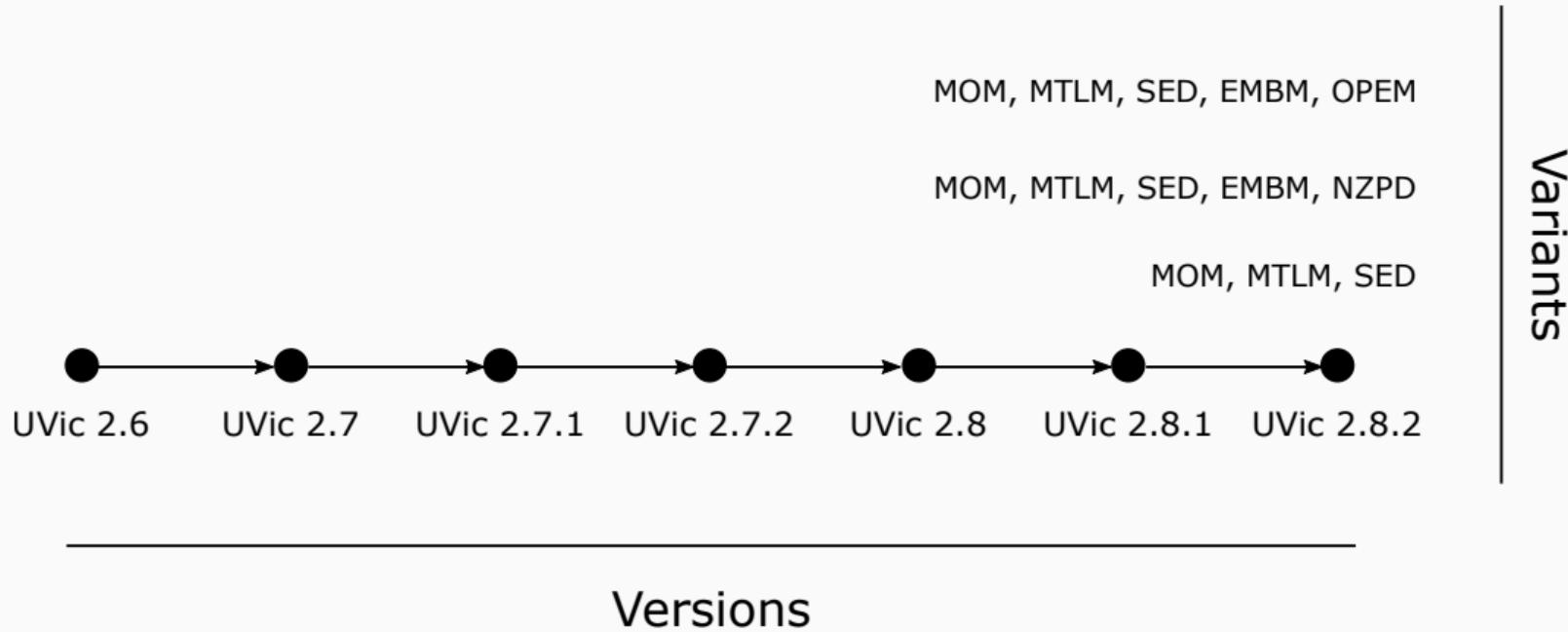
OceanDSL



Interactive Modular Earth-System Models



Model Versions and Variants



Current State on Models

Development

- Long-living software
- Roots often in small projects of on individual
- Many developers over time
- Developers have different styles

Limits the ability to

- combine models
- restart, and roll back model steps

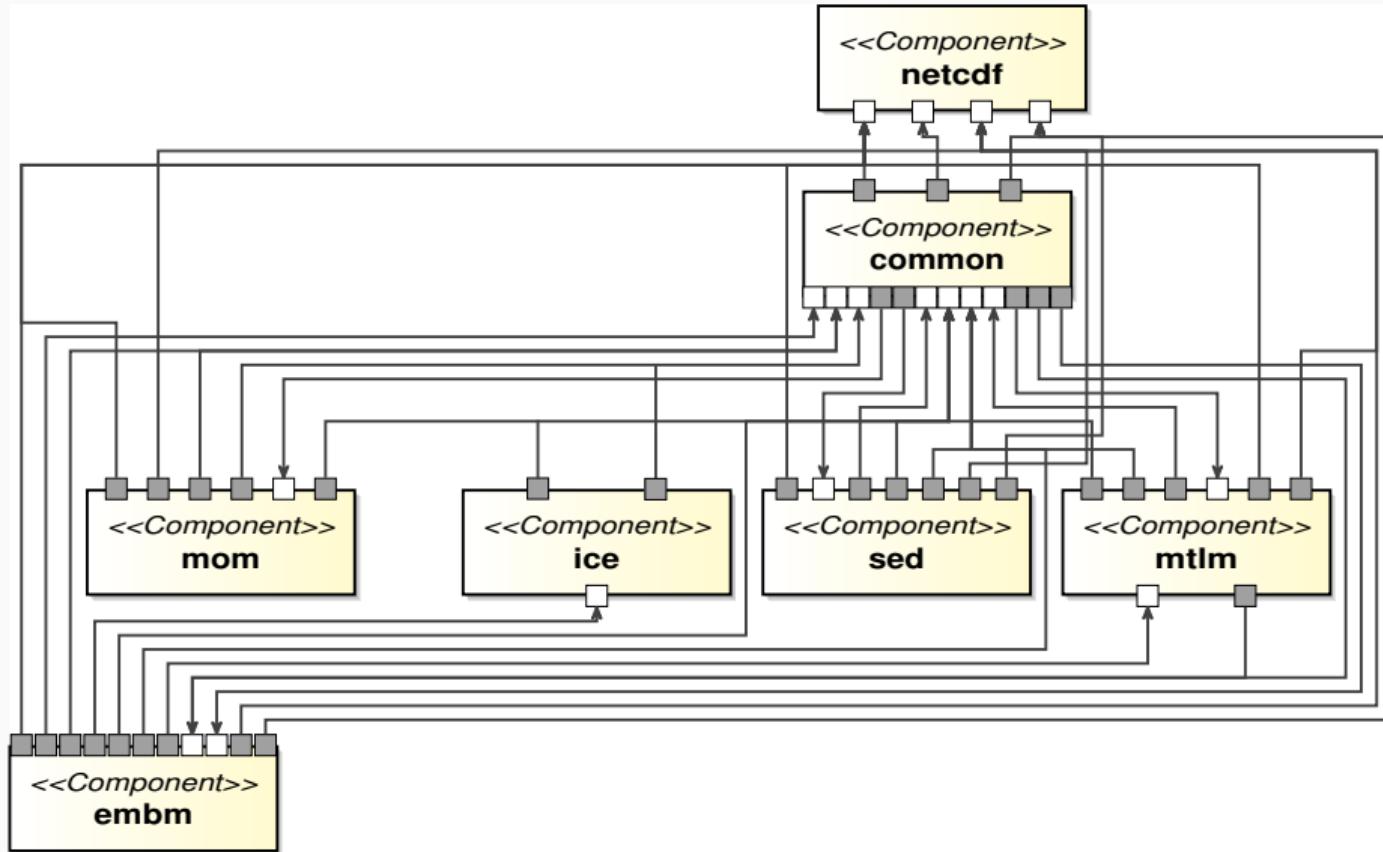
Structure

- Batch and time sharing system inspired setup
- Mixed concerns
- No or partial defined interfaces
- No designed architectures

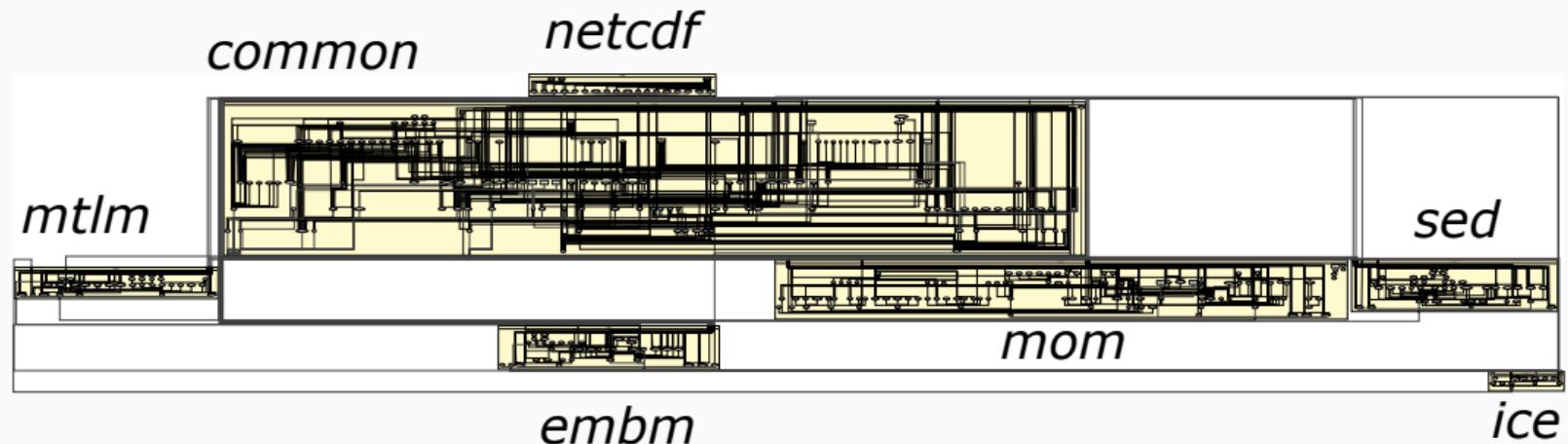
Solution

- Recover model structure
- Improve program comprehension
- Restructure to separate concerns
- Introduce standard interfaces
- Refactor into services

UVic Architecture



Architecture with Subroutines and Common Blocks



Restructure to separate concerns

Optimize Coupling

- Input
 - Control flow
 - Data flow
 - Developer information
- Approaches
 - Genetic algorithms (NSGA2, NSGA3, SPEA2)
 - Neural Network
 - Using SAT solvers

Interactive Architecture Modification

- Select architecture candidate
- Generate refactoring plans (plan modification)
- Discuss and select a plan

Conclusions

Summary

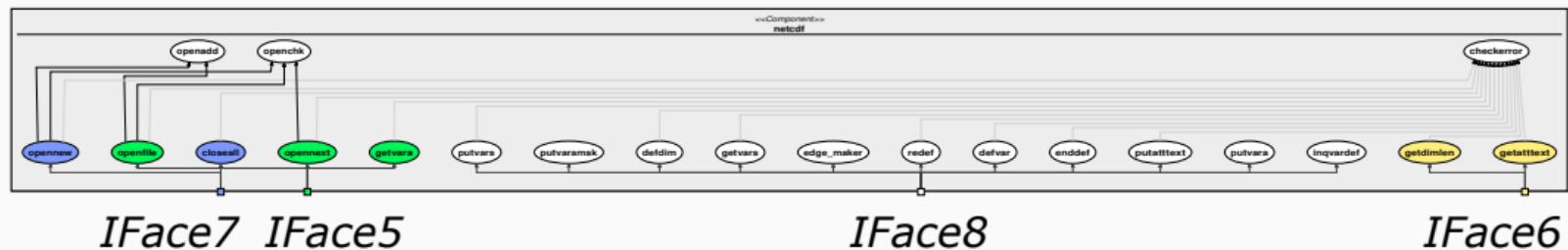
- Architecture recovery using mainly control-flow
- <https://oceandsl.uni-kiel.de/understanding-model-architecture/>

Outlook

- Improve recovery (extend data flow)
- Create refactoring tools
- Provide interactive tools for developers
- Convert model into services

Want to see your model's architecture? Contact us reiner.jung@email.uni-kiel.de

NETCDF Component



NETCDF Provided Interfaces

Name	Subroutines	Components
IFace5	getvara, openfile, opennext	mom,sed,common,mtlm,embm
IFace6	getdimlen, getatttext	common,sed,embm
IFace7	closeall, opennew]	common
IFace8	getvars, defvar, edge_maker, redef, defdim, putvara, enddef, inqvardef, putvars, putvaramsk, putatttext	mom,mtlm,sed,embm